

#### Agenda

- Automated Protein Prep Spruce
- Prepared structure storage MMDS
- Interactive 3D modeling
- 3D Workflows
- Binding Site search SiteHopper

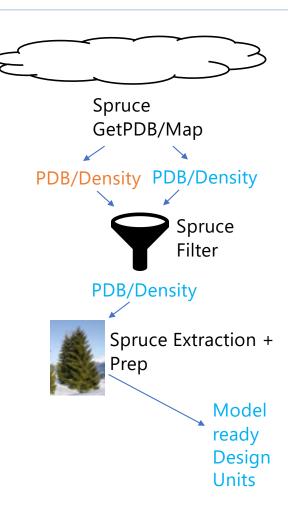


## Protein Prep with Spruce



#### What can Spruce do?

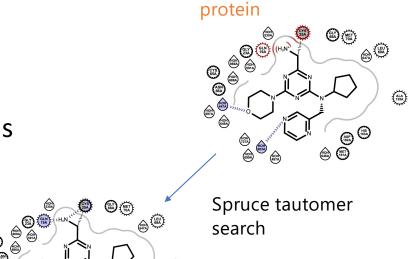
- Read experimental data
- Filter out problematic structures
- Extract biological unit
- Modelling ready system prep
  - Side-chain and loop modeling or capping
  - Tautomer assignment
  - Protonation
- Structural superposition





#### Structure Modeling - Protonation

- Spruce protonates the entire system
  - Protein, nucleic acids, ligands, waters, etc.
- Tautomer search tries to improve various interactions
  - Protein-ligand interactions
  - Ligand-ligand interactions
  - Steric clash reduction



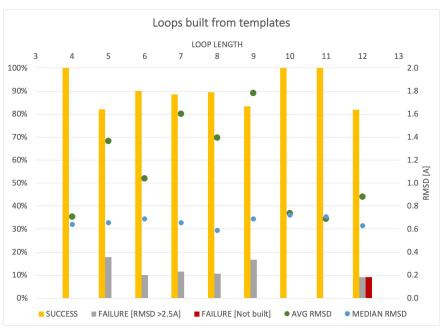
Steric clash with

Improved protein-ligand hydrogen bonding

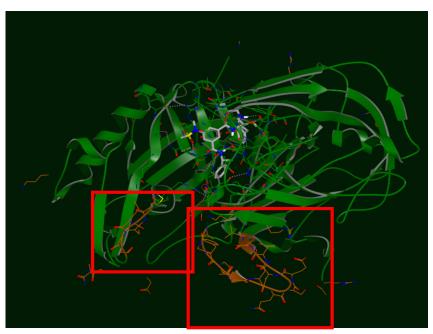


## Loop modeling

#### Enabled by default in Orion



Validation set: Rossi et al. (Prot. Sci. 2007)



PDB-ID: 3TPP. Modeled pieces in brown

DVA between GLU 310 A and THR 314 A GFPLNQSEVLAS between ALA 157 A and VAL 170 A  $\,$ 



#### Model Quality Assessment

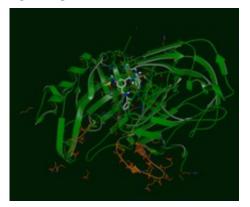
Iridium classification for model quality analysis

- The quality of the structure data:
  - Give teams ability to understand quality of structures
  - Critical for managing modeling expectations
  - Key to understanding modeling results

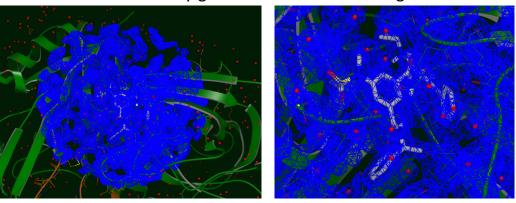


## Visualization of DesignUnits

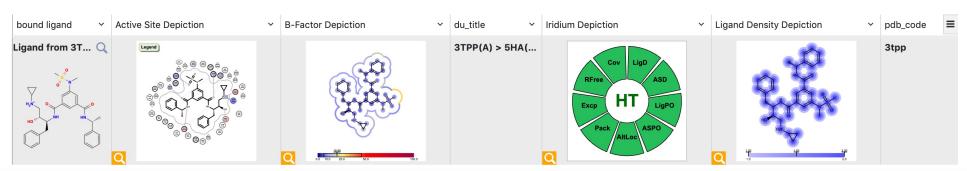
3D view



Electron density grid visible around binding site\*



#### Analyze page: Depictions on records – quick way to view input structure-based design datasets





## Spruce - Enabling structure-based modeling

- Consumers of OEDesignUnit
  - OEDocking FRED/HYBRID
  - POSIT
  - SZYBKI
  - SZMAP
  - STMD/NES/General MD
  - SiteHopper

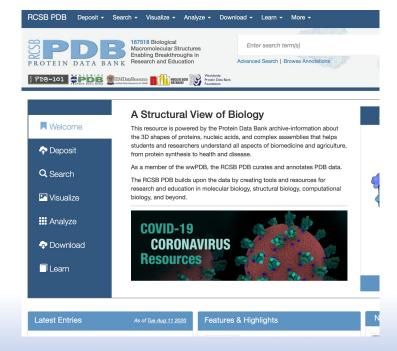


## Prepared Structure Storage - MMDS



#### The Data

- Target structures (complexed with "ligands")
- Public data source: "The PDB"
  - RCSB US
  - EBI Europe
  - PDBj Japan



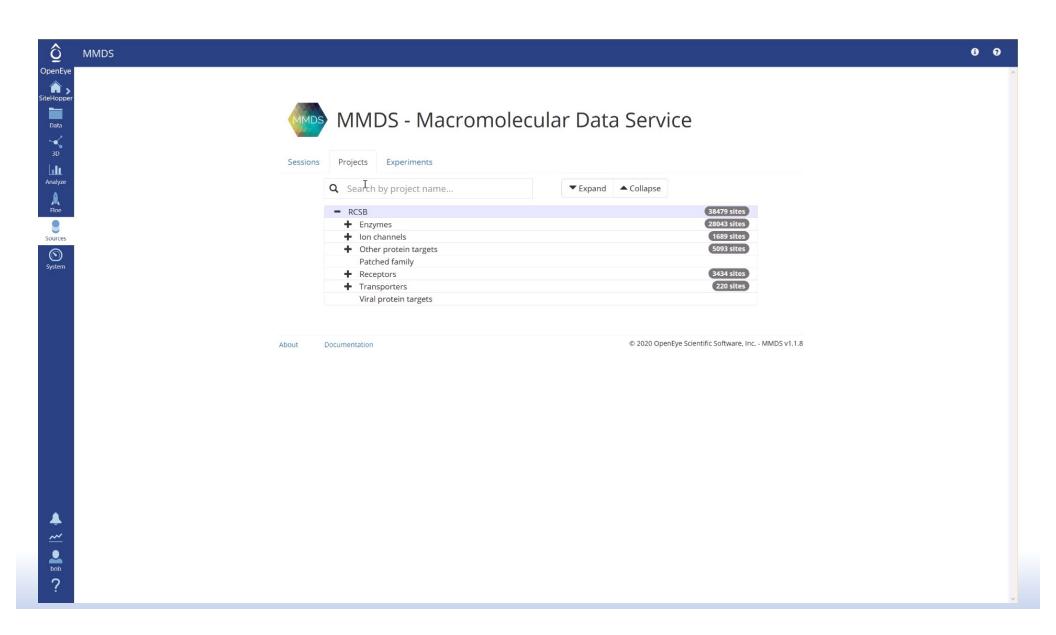


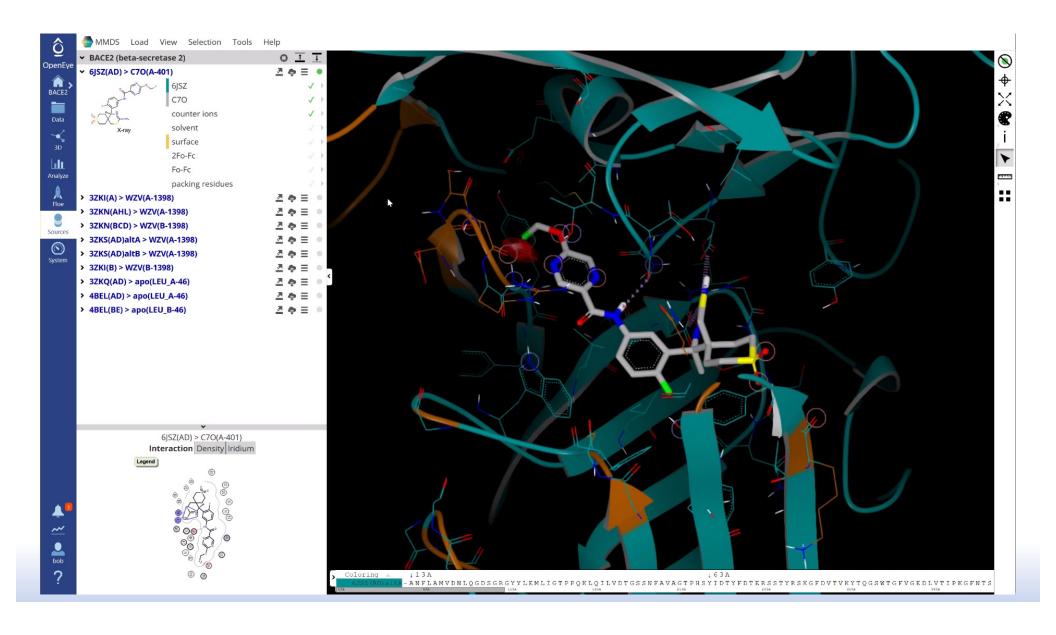
#### **Guide to Pharmacology**











#### **MMDS**

- → Prepared DesignUnit storage
- → Organized by Family and Project
- → Structures ready for calculations in Orion



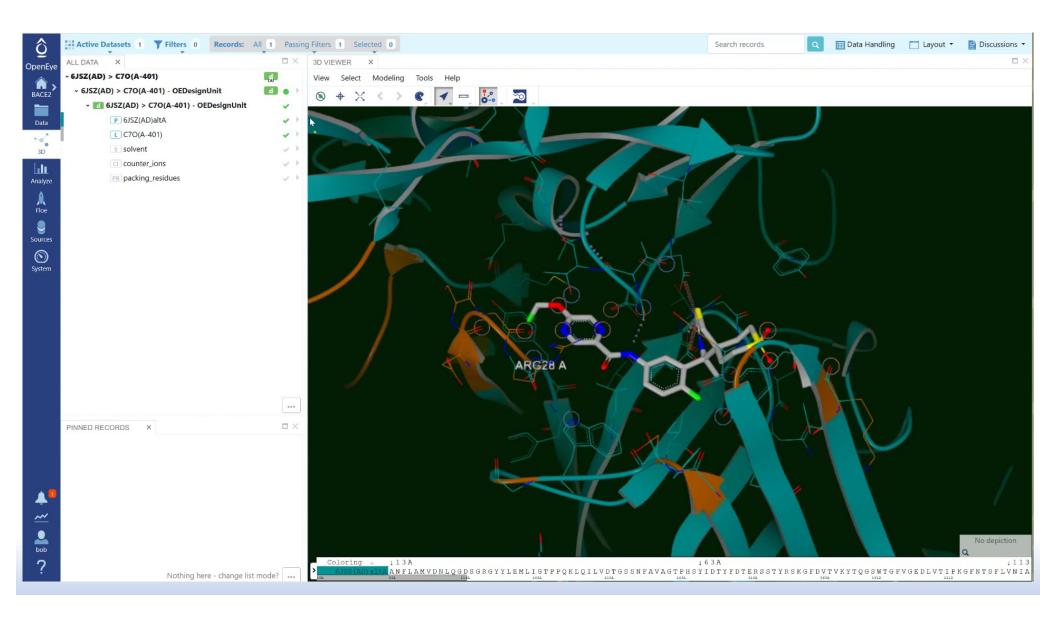
# Interactive 3D Modeling



#### 3D interactive editing

- Duplicate the current OEDesignUnit
- Ligand
  - Edit
  - Minimize in context of protein
  - Save back to OEDesignUnit
- Protein
  - Select a residue
  - Mutate
  - Save back to OEDesignUnit

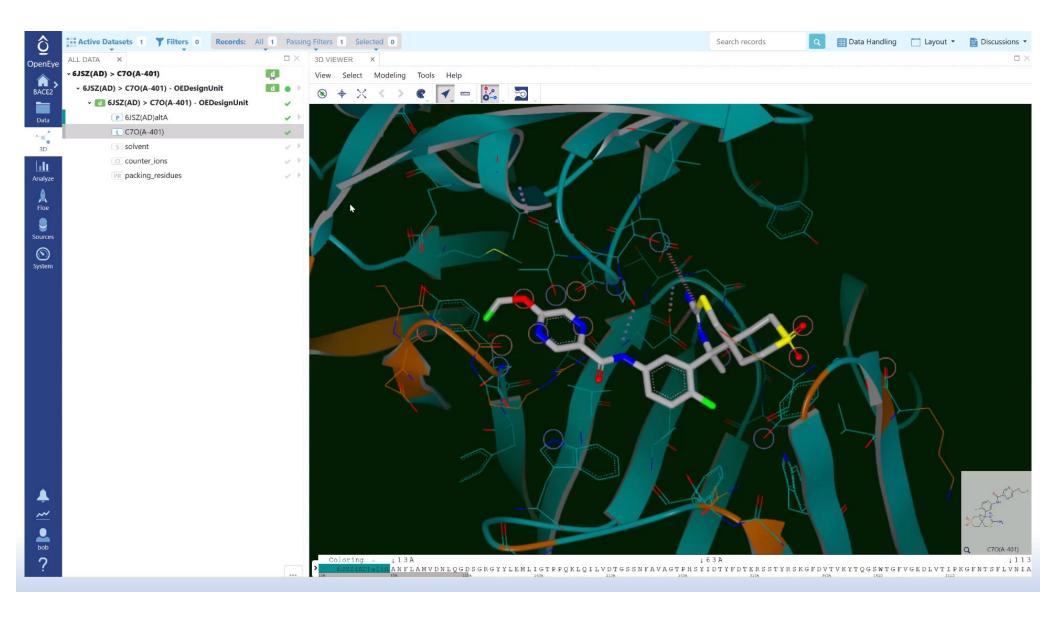




#### **Generating Analogs**

- Near fragments fragments are replaced with graph similar fragments from the GSK TCAMS dataset
- MMP replacement Matched Pairs extracted from ChEMBL
- Sidechain Exploration select a portion of the ligand to replace with common fragments
- Apply a set of reagents to replace a selected fragment





#### Interactive 3D modeling

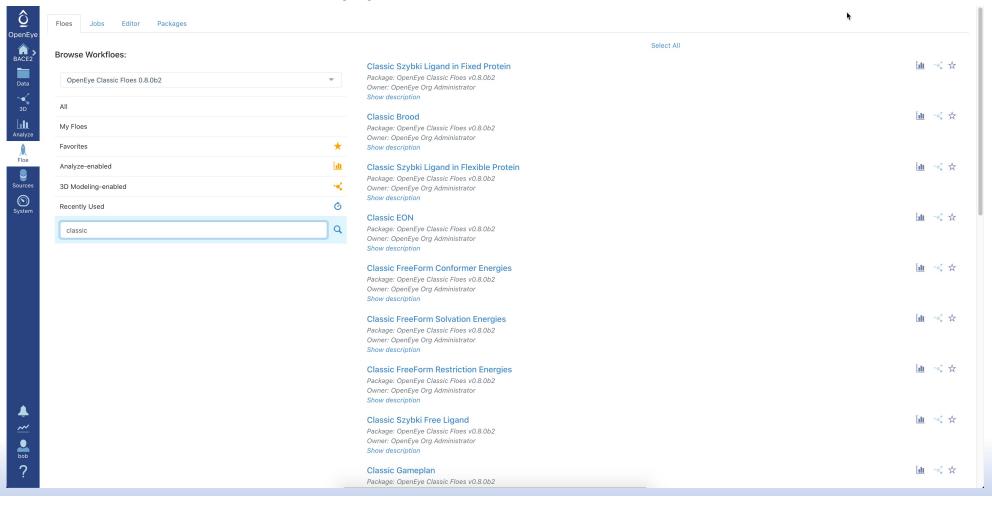
- → Edit ligand in context of the protein
- → Generate analogs
- → Protein editing for last step prep for modeling/MD



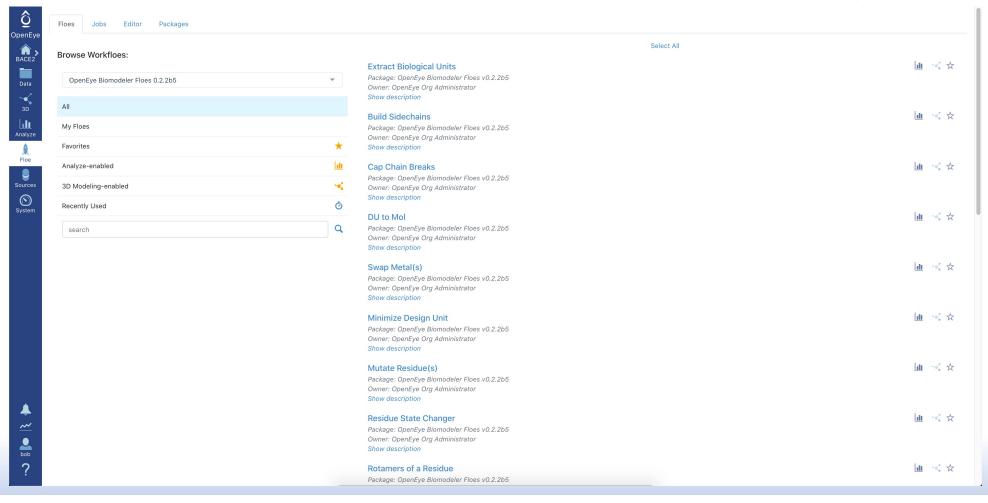
#### 3D Workflows



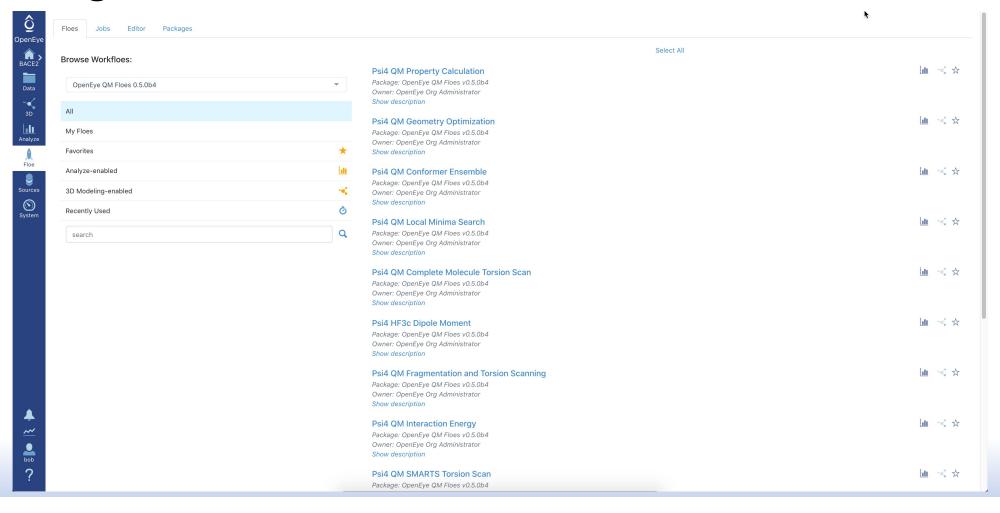
# Our traditional apps as workflows



## Spruce/Bio-modeling workflows



# Large selection of QM workflows



Binding Site Search - SiteHopper



## Why compare binding sites?

Protein Motion
Induced Fit
SAR Analysis/Superposition

Homology Modeling
Selectivity

Target Fishing
Drug Repurposing
Side effects

Same protein, different structures

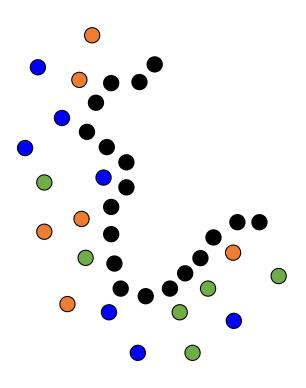
Closely related proteins

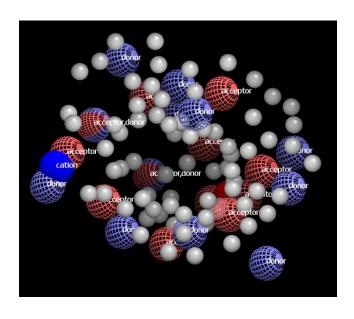
Different proteins

...



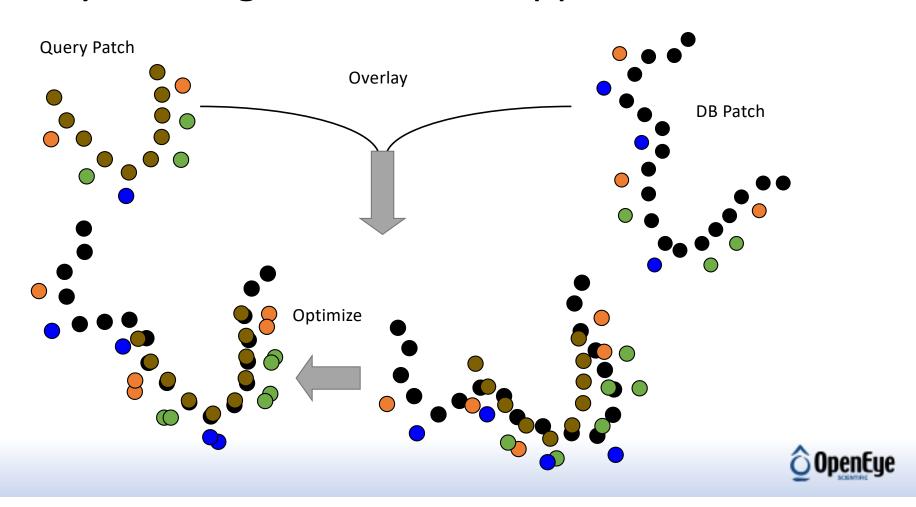
## Patch: Shape atoms + color atoms



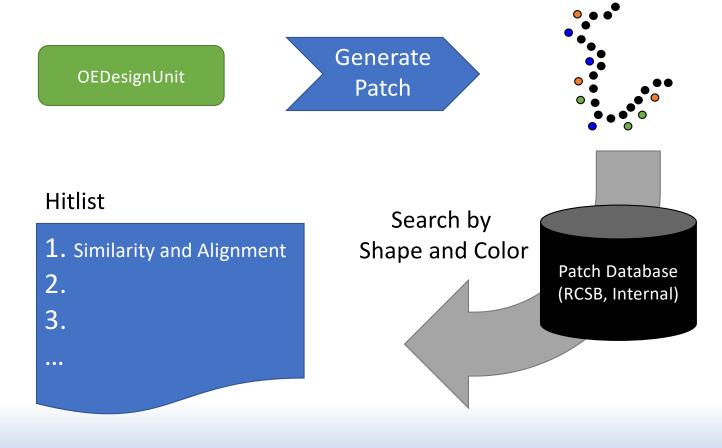




## Overlay and alignment: SiteHopper TK

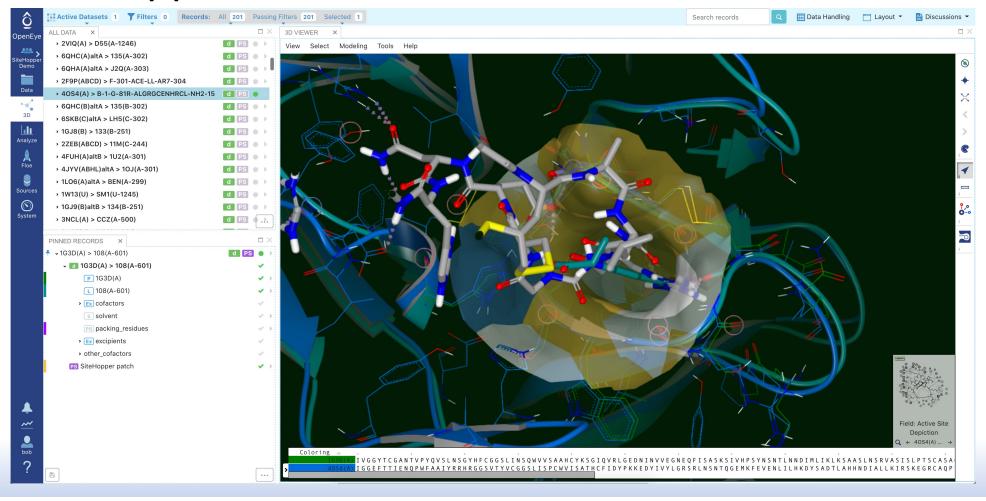


## SiteHopper: How it works

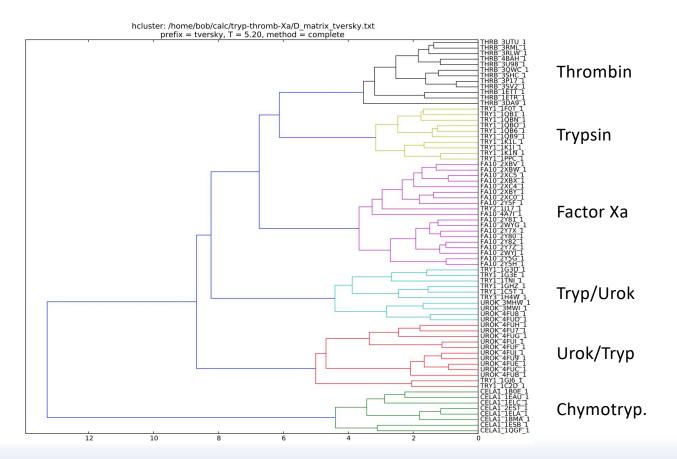




## SiteHopper results in Orion



## SiteHopper clustering





#### SiteHopper databases

- MMDS Guide To Pharmacology data
- Entire RCSB dataset
- OEPocket new pocket finder in OEBio toolkit
- 3<sup>rd</sup> Party pocket finder -> OEDesignUnit



#### SiteHopper

- → Search protein structure databases
- → Cluster sites based on site similarity
- → CPU and GPU implementation in new SiteHopper TK



#### **Upcoming Orion Features**

- Shape Query editing (vROCS)
- Receptor editing Constraints (MakeReceptor)
- Interactive loop building
- Custom SiteHopper queries



## Wrap-up

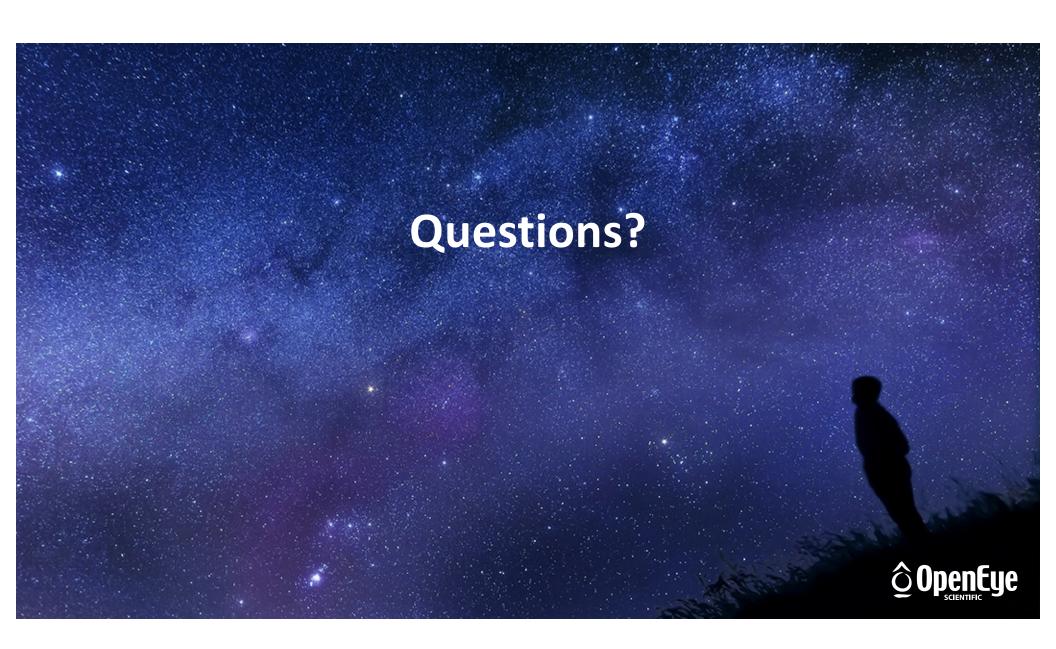
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#### Acknowledgements

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