



Name: Spencer Kilburn

Child ID: 654321

Date of Testing: 11/24/2020

Chronological Age: 4 years, 11 months, 9 days

Gender: Male

Location: Jacqueline Prod

Date of Birth: 12/15/2015

Label:

The *Battelle® Developmental Inventory, Third Edition™ (BDI-3™)* is an early childhood instrument based on the concept of developmental milestones. As a child develops, he or she typically attains critical skills and behaviors sequentially, from simple to complex. *The Battelle Developmental Inventory, 3rd Edition Screening Test* consists of 100 of the 415 items, from the full BDI-3, that represent the notable milestones from the five developmental domains: Adaptive, Social-Emotional, Communication, Motor, and Cognitive.

Domain(s) Administered

Battelle Developmental Screening Test Record Form

Domain	Examiner	Date of Testing
Adaptive	Jacqueline Kilburn	11/24/2020
Social-Emotional	Jacqueline Kilburn	11/24/2020
Communication	Jacqueline Kilburn	11/24/2020
Motor	Jacqueline Kilburn	11/24/2020
Cognitive	Jacqueline Kilburn	11/24/2020

Table of Scores

Domain	Raw Score	Standard Deviation (-2.0, -1.5, -1.0)	Cut Score	Pass/Refer
Adaptive	10	-1.5	20	REFER
Social-Emotional	18	-1.5	18	REFER
Communication	26	-1.5	21	PASS
Motor	12	-1.5	22	REFER
Cognitive	8	-1.5	20	REFER
Domain	Raw Score	Standard Deviation (-2.0, -1.5, -1.0)	Cut Score	Pass/Refer
Total Screening Score	74	-1.5	107	REFER

Age Equivalent
20 Months

Score Descriptors

Raw Score - the sum of the individual item scores in each domain.

Standard Deviation - used to determine whether a child's score results in Pass or Refer.

Cut Score - represents the score, for each age range, that differentiates whether a child's performance yield's a Pass or a Refer.

Pass/Refer - indicates whether the score is above the cut score (i.e., Pass) or at or below the cut score (i.e., Refer).

AE - Age Equivalent indicates the age at which a specific raw score is equal to the median (50th percentile) obtained by children of a given age.

Item Level Scores



Mastered



Emerging



Future Learning Objective

DOMAIN	SKILL	MASTERY	NOTES
Adaptive	Sucks with smooth, coordinated movements.	MASTERED	
Adaptive	Closes his or her lips when swallowing.	MASTERED	
Adaptive	Eats semisolid food when it is placed in his or her mouth.	FUTURE LEARNING OBJECTIVE	
Adaptive	Bites through soft food.	MASTERED	
Adaptive	Participates in dressing by holding out his or her arms or legs.	FUTURE LEARNING OBJECTIVE	
Adaptive	Communicates the need or desire for food.	FUTURE LEARNING OBJECTIVE	
Adaptive	Removes his or her shoes by untying or unfastening them without assistance.	FUTURE LEARNING OBJECTIVE	
Adaptive	Participates in brushing his or her teeth with assistance.	MASTERED	
Adaptive	Washes and dries his or her hands independently.	FUTURE LEARNING OBJECTIVE	
Adaptive	Understands that hot is dangerous.	EMERGING	
Adaptive	Sleeps through the night without wetting the bed.	EMERGING	
Adaptive	Dresses and undresses independently.	FUTURE LEARNING OBJECTIVE	
Adaptive	Puts on clothing right-side out and front-side forward and puts shoes on the correct feet without assistance.	FUTURE LEARNING OBJECTIVE	
Adaptive	Responds to instructions given in a small group and begins the task without being reminded.	FUTURE LEARNING OBJECTIVE	
Social-Emotional	Self-soothes.	MASTERED	

Item Level Scores



Mastered



Emerging



Future Learning Objective

DOMAIN	SKILL	MASTERY	NOTES
Social-Emotional	Shows appropriate affection toward people, pets, or possessions.	MASTERED	
Social-Emotional	Shows awareness of the presence of other children.	MASTERED	
Social-Emotional	Responds positively when familiar adults or adults in authority initiate social contact.	FUTURE LEARNING OBJECTIVE	
Social-Emotional	Initiates social contact with peers during play.	FUTURE LEARNING OBJECTIVE	
Social-Emotional	Recognizes an adult's happy or sad emotions.	MASTERED	
Social-Emotional	Engages in adult role-playing and imitation.	FUTURE LEARNING OBJECTIVE	
Social-Emotional	Plays cooperatively with peers.	FUTURE LEARNING OBJECTIVE	
Social-Emotional	States his or her first <i>and</i> last names.	FUTURE LEARNING OBJECTIVE	
Communication	Understands <i>what</i> and <i>who</i> questions.	MASTERED	
Communication	Responds yes or no appropriately.	MASTERED	
Communication	Follows two-step verbal commands.	MASTERED	
Communication	Engages in meaningful dialogue.	FUTURE LEARNING OBJECTIVE	
Communication	Follows three-step verbal commands.	FUTURE LEARNING OBJECTIVE	
Communication	Communicates his or her feelings.	FUTURE LEARNING OBJECTIVE	
Motor	Retrieves a small object by raking it with his or her fingers and pulling it into the palm of the hand.	MASTERED	

Item Level Scores



Mastered



Emerging



Future Learning Objective

DOMAIN	SKILL	MASTERY	NOTES
Motor	Walks without support for 10 feet while maintaining balance.	MASTERED	
Motor	Transfers an object from one hand to the other.	MASTERED	
Motor	Picks up a small object with the ends of the thumb and index finger in an overhand approach (neat pincer grasp).	FUTURE LEARNING OBJECTIVE	
Motor	Dumps an object from a bottle.	FUTURE LEARNING OBJECTIVE	
Motor	Uses his or her fingertips to grasp a pencil or crayon.	FUTURE LEARNING OBJECTIVE	
Motor	Jumps forward with both feet together.	FUTURE LEARNING OBJECTIVE	
Motor	Imitates the bilateral movements of an adult.	FUTURE LEARNING OBJECTIVE	
Cognitive	Turns his or her eyes toward a light source moving from the side to the midline.	MASTERED	
Cognitive	Attends to an ongoing activity for 15 or more seconds.	MASTERED	
Cognitive	Feels and explores objects.	MASTERED	
Cognitive	Recognizes that a person still exists when out of view.	FUTURE LEARNING OBJECTIVE	
Cognitive	Uncovers a hidden toy.	FUTURE LEARNING OBJECTIVE	
Cognitive	Reaches around a barrier to obtain a toy.	FUTURE LEARNING OBJECTIVE	
Cognitive	Imitates simple facial gestures.	FUTURE LEARNING OBJECTIVE	
Cognitive	Matches colors.	FUTURE LEARNING OBJECTIVE	

Item Level Scores



Mastered



Emerging



Future Learning Objective

DOMAIN	SKILL	MASTERY	NOTES
Cognitive	Locates hidden items in a picture scene.	FUTURE LEARNING OBJECTIVE	

Domain Descriptors

Adaptive

The Adaptive Domain measures the child's ability to use the information and skills acquired in the other domains.

Social-Emotional

The Social-Emotional Domain assesses abilities and characteristics such as self-awareness, self-management, social awareness, positive relationships with adults and children, and decision making. These abilities enable a child to engage in meaningful social interaction with adults and peers and to develop his or her own self-concept and social role.

Communication

The Communication Domain measures how effectively a child receives and expresses information and ideas through verbal and nonverbal means.

Motor

The Motor Domain assesses a child's ability to control and use the large and small muscles of the body.

Cognitive

The Cognitive Domain measures those skills and abilities most commonly thought of as "mental" or "intellectual," with the exception of language and communication skills. The cognitive milestones involve activities such as attending to, perceiving, and processing information; remembering; thinking; and knowing. These skills and abilities are interrelated, with the acquisition of earlier skills providing the foundation for the development of increasingly complex and higher-level cognitive abilities.