

WELCOME TO

Testing the Scalability of a Robust IoT System With Confidence

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at 5 pm CET / 11 am EST / 8 am PST



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We will start this session shortly



Testing the Scalability of a Robust IoT System with Confidence

Why IoT Testing is Important

Why IoT Testing is Important



Fixing IoT Production Errors are Costly to Fix
in the Field



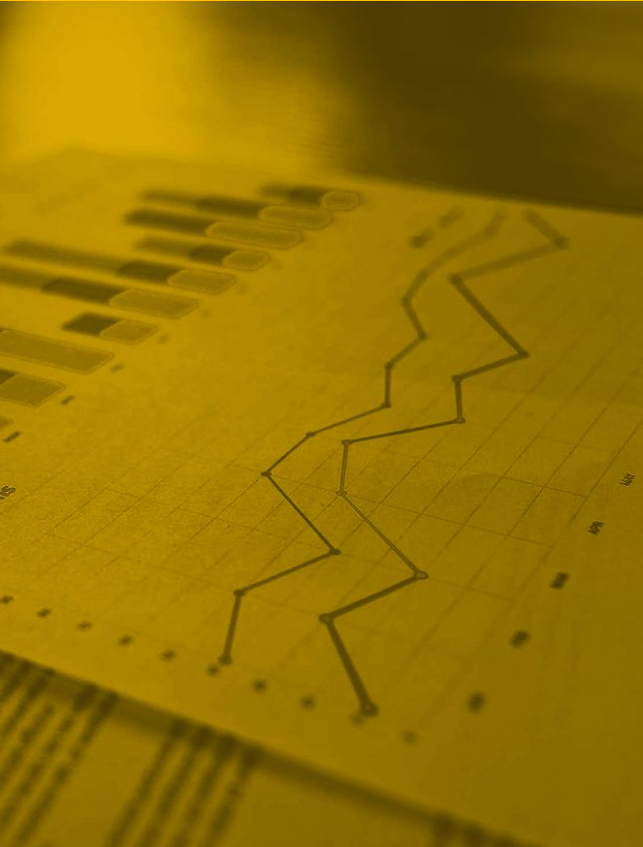
Why IoT Testing is Important



Load & Stress Testing of Complete End-to-end IoT System is Required to Determine System Resilience



Why IoT Testing is Important?



Capacity planning required to:

- Budget network and infrastructure costs
- Budget financial costing for cloud hosting



Challenges for IoT Testing



IoT systems are massive distributed systems that can be difficult to test



Test environment is often different from production behaviour



Individual IoT devices can have multiple complex behaviour patterns

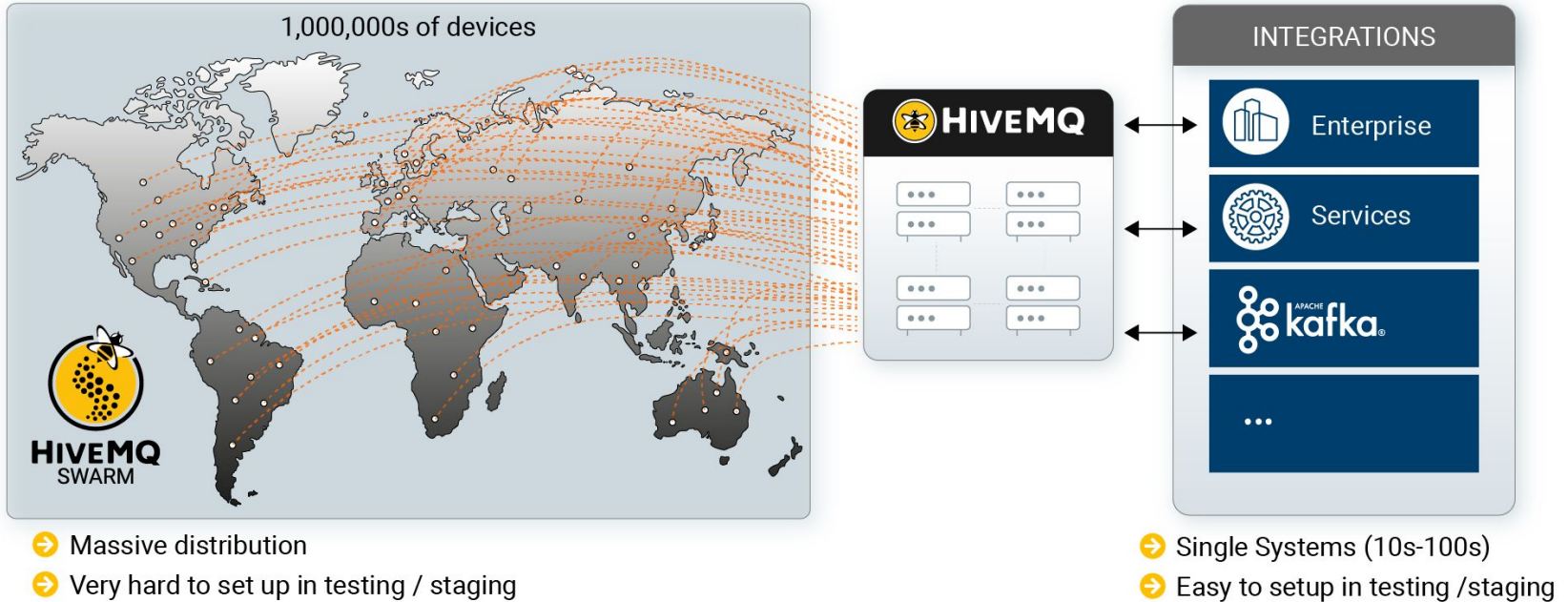


IoT production data can have a high degree of variability



Testing at massive scale

Challenges for IoT Testing





Technologies built for the Internet of Humans are not suitable for the Internet of Things



Introducing HiveMQ Swarm





- Distributed platform able to create millions of unique network connections
- Simulating millions of devices, messages and MQTT topics
- Develop reusable scenarios that simulate device behaviours
- Custom data generator that simulate complex use cases
- Resource friendly and easy deployment to public clouds (AWS, Azure, etc.) and Kubernetes



Use Cases



Load and stress testing



Capacity planning



Quality assurance testing



Test HiveMQ custom extensions



IoT Scenario Testing



Device rollout simulations



Troubleshooting



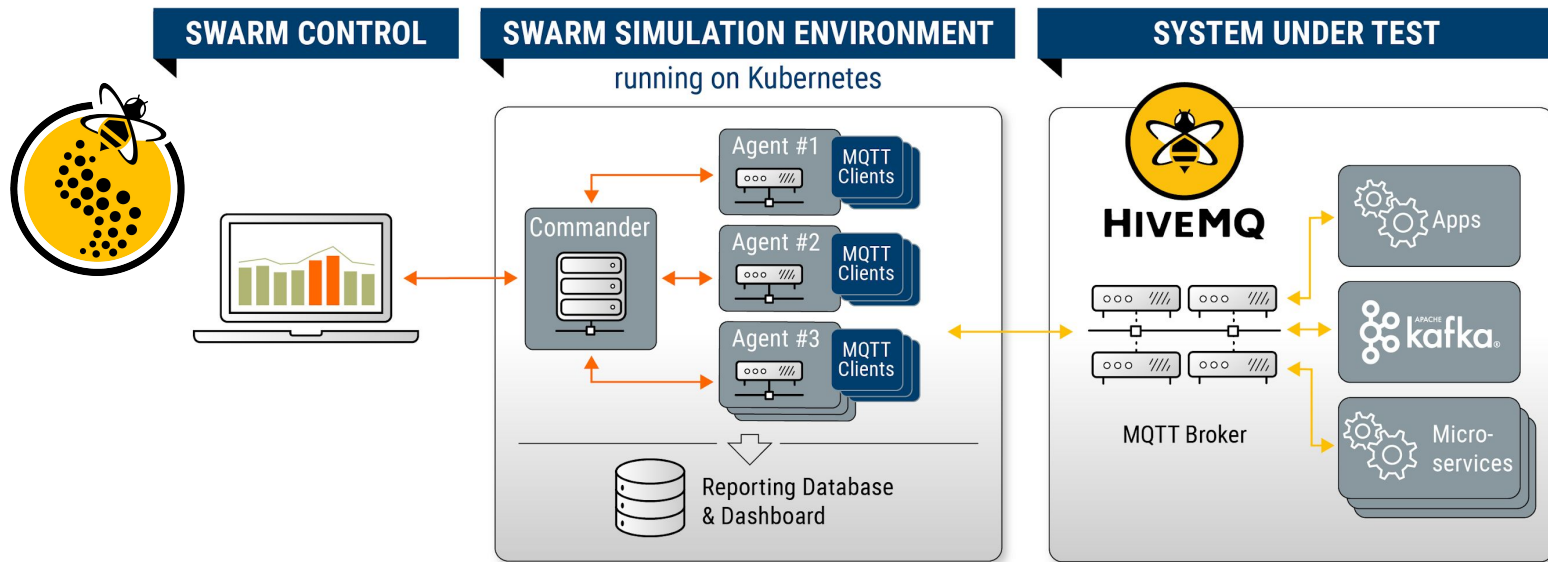


HIVEMQ SWARM Key Features

- Declarative and reusable scenarios
- Local and distributed setup
- Up to 10,000,000 real MQTT connections
- Built-in monitoring, logging, and reporting
- REST interface for metrics (Prometheus compatible)
- Custom data generator support (with SDK)
- Runs everywhere (Cloud, K8s, local DC, local machine)
- MQTT CLI integration



Distributed IoT Testing and Simulation

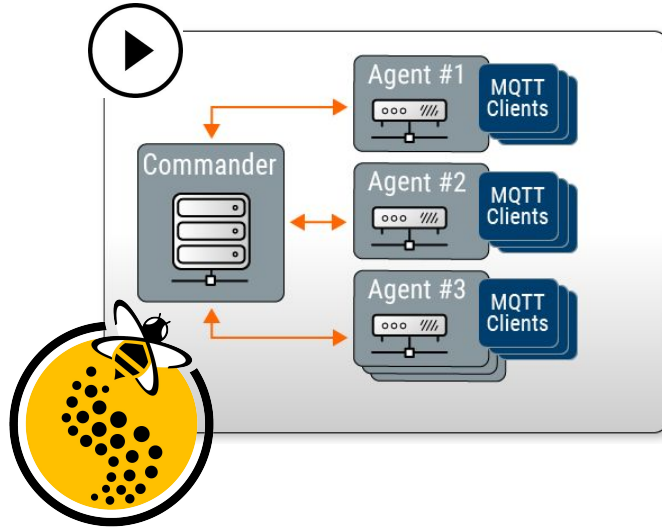


Swarm Lifecycle

1. CREATE SCENARIO

```
<xml>
<brokers>
<address></address>
...
...
</xml>
```

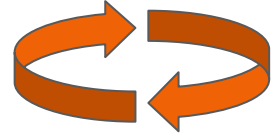
2. EXECUTE IN SIMULATION ENVIRONMENT



3. REPORT



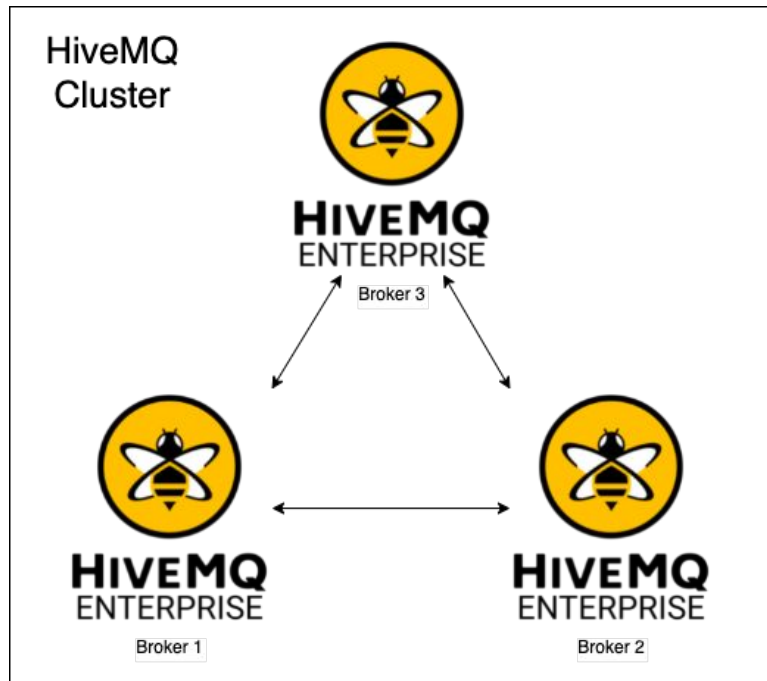
REPEAT



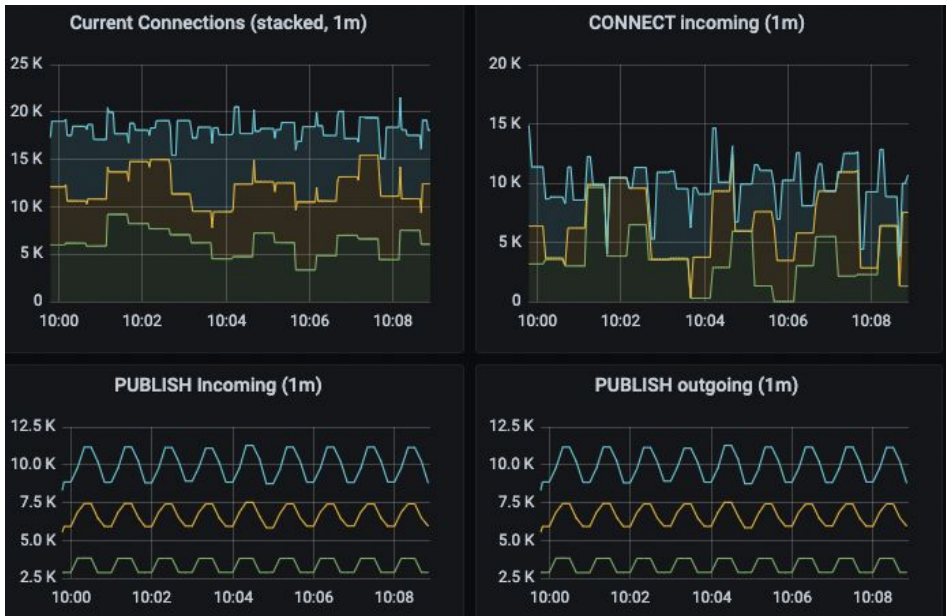
Demo

HiveMQ Setup

- 3 HiveMQ Nodes
- Running on Kubernetes



The Load



- 20k **Current Connections**
- 10k/min incoming **CONNECT**
- 10k/min incoming **PUBLISH**
- 10k/min outgoing **PUBLISH**



Scaling?



Is the Setup able to handle 2x / 4x the amount of connections, and messages without adding additional HiveMQ Nodes?

1x

- 20k **Current Connections**
- 10k/min incoming **CONNECT**
- 10k/min incoming **PUBLISH**
- 10k/min outgoing **PUBLISH**

2x

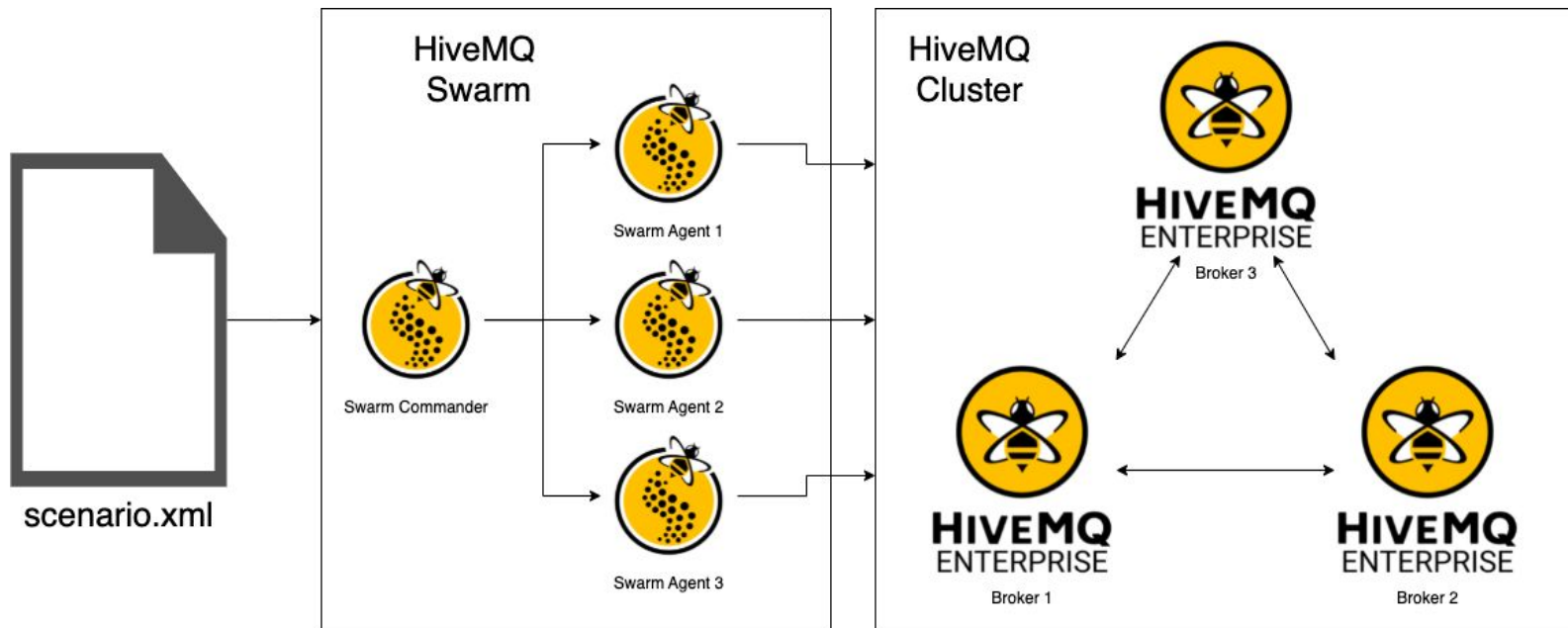
- 40k **Current Connections**
- 20k/min incoming **CONNECT**
- 20k/min incoming **PUBLISH**
- 20k/min outgoing **PUBLISH**

4x

- 80k **Current Connections**
- 40k/min incoming **CONNECT**
- 40k/min incoming **PUBLISH**
- 40k/min outgoing **PUBLISH**



HiveMQ Swarm Setup



HiveMQ Swarm Clients

- 20k **Current Connections**
- 10k/min incoming **CONNECT**
- 10k/min incoming **PUBLISH**
- 10k/min outgoing **PUBLISH**

10k **Connectors**

- Connect / Disconnect every minute

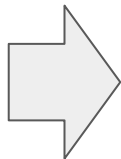
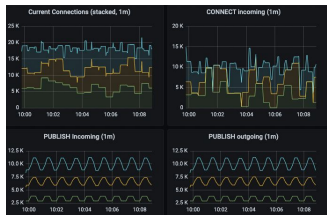
10k **Publishers**

- Connect
- Publish 1 Message every minute
- Disconnect

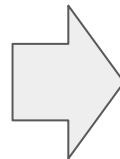


Conclusion

- Analyzed monitoring to create a HiveMQ Swarm Scenario



- 20k **Current Connections**
- 10k/min incoming **CONNECT**
- 10k/min incoming **PUBLISH**
- 10k/min outgoing **PUBLISH**



- Scaled up and executed the HiveMQ Swarm scenario to verify that the deployment is able to operate under higher load



**ANY
QUESTIONS?**

THANK YOU

