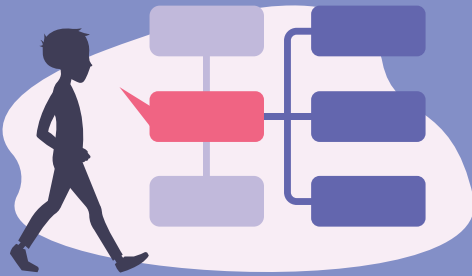


5 GAME TYPES THAT ALIGN WITH PERFORMANCE OBJECTIVES

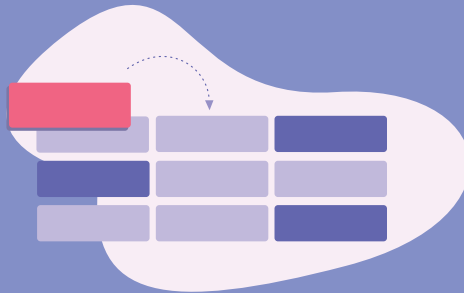


Game-based training engages learners, increases attention, improves confidence and, ultimately, drives success. However, it's important to choose the right game to **align with your performance objectives**.



01 | DECISION MAKING

People learn by doing. By putting your learners into realistic soft-skill situations (sales, customer service, negotiations, management, etc) with virtual characters you can challenge their cause and effect decision making skills and identify key behavioral trends. With this game, you can create complex branching scenarios by simply uploading images and/or video and typing in 3-4 dialogue options per discussion point. Each answer maps to a positive, negative, or neutral outcome. Points are given to players based on the speed in which they arrived at a successful outcome.



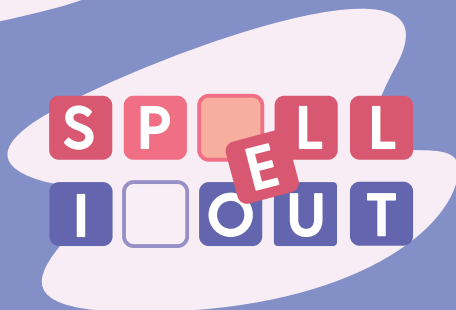
02 | SEQUENCING

Sorting games take into account multi-levels of thinking. Players are presented with different categories in rows and columns along with a bank of answers that need to be correctly dropped into the appropriate section. After completing as much of the grid as the player wishes, they simply tap the Submit button for their answers to be immediately assessed. Correct answers stay on the grid, while incorrect ones turn red and fly back to their original position in the answer bank giving the player another opportunity to set the answer into the correct position on the grid.



03 | VISUALIZING

Many people are visual learners. Games like Memory Match and Recall test player's ability to retain specific details without the benefit of knowing what to pay attention to beforehand. In the case of Memory Match players are required to match cards that are exactly the same or relate to one another. In the case of Recall, players view an image or video and are then asked one or more questions that relates to what they just saw.



04 | DESCRIBING

If a person can describe something, it's an indication that they understand it. Games like Wheel of Fortune, Word Scramble, and Crosswords all present learners with key information and challenge them to describe the answer in one or more words.



05 | RECALL

Recall games come in many shapes and sizes. The most popular examples are Jeopardy! or Trivia but you can use other games like Endless Jumpers or Match 3s. What is important is that you transform a typical quiz or assessment into an engaging, fun and competitive game with points, streaks, leaderboards, and timers. Question types can include multiple choice, multi-select, image match, text-input, and polling.

FOR MORE INFORMATION VISIT

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